

bottom hole 80°36' 21.1" (80.605861)

6450'

top hole 80°35' 30.60"
(80.591833)

2485'

LATITUDE

39°30' 00"

BLACKSHERE HEIRS, ET AL +/- 6900 ACRE LEASE

80°35' 00"

LONGITUDE

4640'

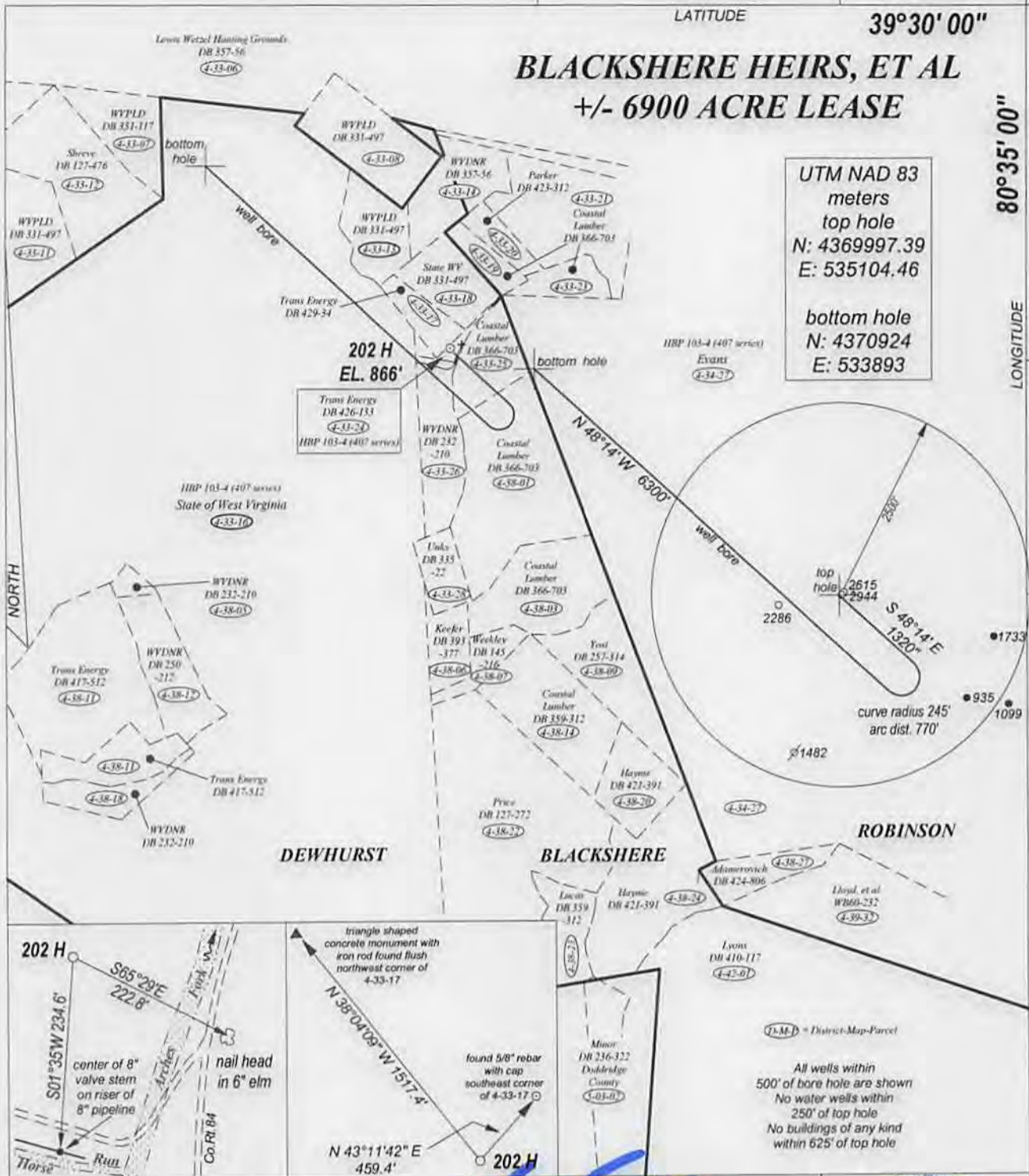
bottom hole 39°29' 14.1"
(39.487250)

7685'

top hole 39°28' 43.88" (39.478856)

UTM NAD 83
meters
top hole
N: 4369997.39
E: 535104.46

bottom hole
N: 4370924
E: 533893



FILE NO. _____
DRAWING NO. _____
SCALE 1" = 2500'
MINIMUM DEGREE OF ACCURACY 1:200
PROVEN SOURCE OF ELEVATION GPS
OBSERVATION

I, THE UNDERSIGNED, HEREBY CERTIFY THAT THIS PLAT IS CORRECT TO THE BEST OF MY KNOWLEDGE AND BELIEF AND SHOWS ALL THE INFORMATION REQUIRED BY LAW AND THE REGULATIONS ISSUED AND PRESCRIBED BY THE DEPARTMENT OF ENERGY.

(SIGNED) _____
PROFESSIONAL SURVEYOR: 551



DATE FEBRUARY 16TH, 2014
OPERATORS WELL NO. BLACKSHERE 202H

STATE OF WEST VIRGINIA
DEPARTMENT OF ENERGY
DIVISION OF OIL AND GAS

API 47 - 103 - 03002 H6M
STATE COUNTY PERMIT

WELL TYPE: OIL GAS LIQUID INJECTION WASTE DISPOSAL
(IF GAS) PRODUCTION STORAGE DEEP SHALLOW

LOATION: ELEVATION 866' WATER SHED ARCHES FORK
DISTRICT GRANT COUNTY WETZEL QUADRANGLE FOLSOM

SURFACE OWNER TRANS ENERGY, INC ACREAGE 4.675
OIL & GAS ROYALTY BLACKSHERE HEIRS LEASE AC +/- 6900

PROPOSED WORK: DRILL CONVERT DRILL DEEPER REDRILL
FRACTURE OR STIMULATE PLUG OFF OLD FORMATION
PERFORATE NEW FORMATION
OTHER PHYSICAL CHANGE IN WELL
PLUG AND ABANDON CLEAN OUT AND REPLUG

TARGET FORMATION MARCELLUS SHALE ESTIMATED DEPTH 7200'

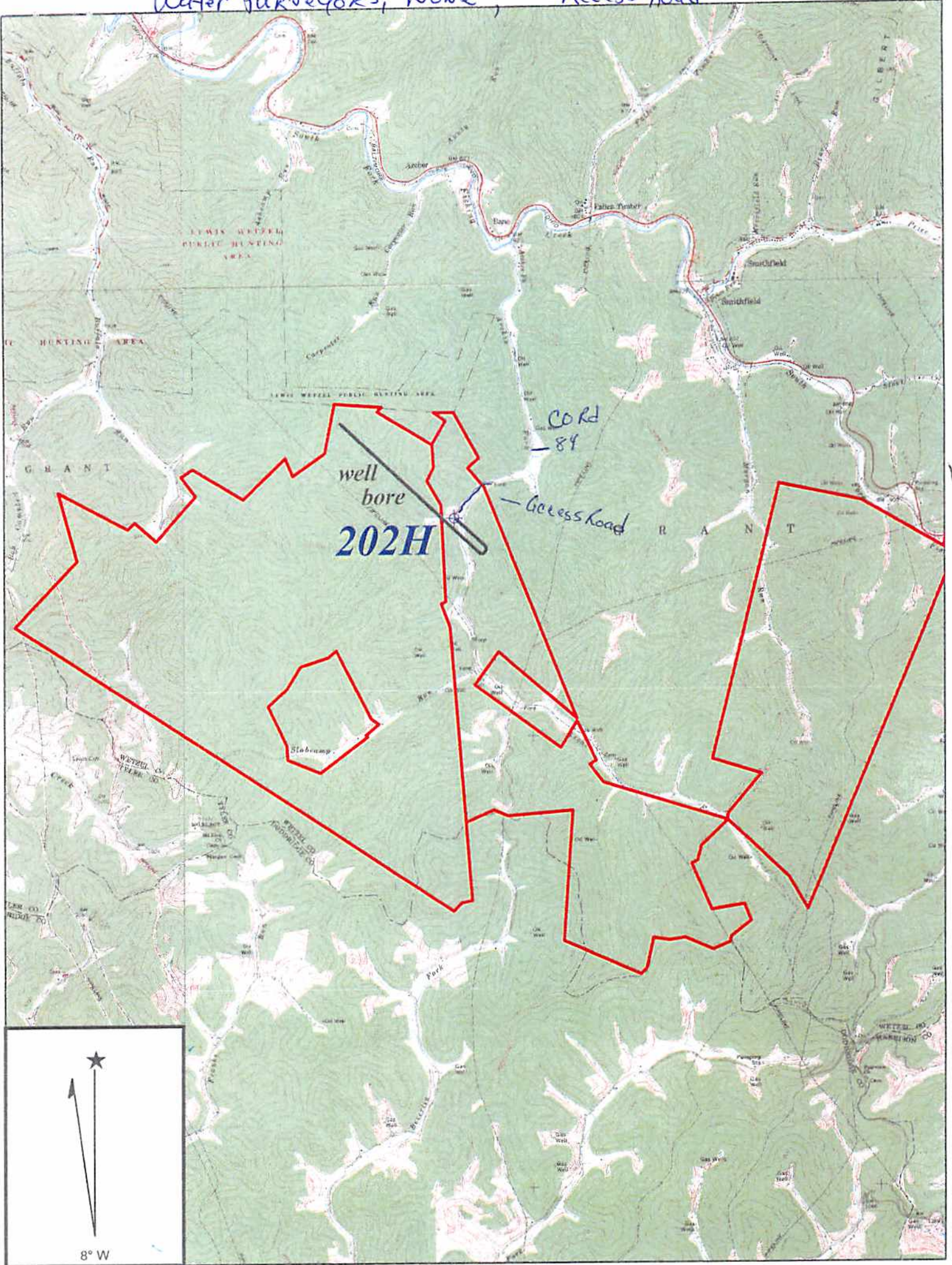
WELL OPERATOR TRANS ENERGY, INC. DESIGNATED AGENT LOREN BAGLEY
ADDRESS P. O. BOX 393 ADDRESS P. O. BOX 393
ST. MARYS, WV 26170 ST. MARYS, WV 26170

FORM WW - 6

COUNTY NAME PERMIT

06/13/2014

Water Surveyors, Nose, Access Road 103-03002



Copyright (C) 1997, Maptech, Inc.

DmH
4-29-14

FOLSOM QUADRANGLE

SCALE 1" = 4000'

TRANS ENERGY, INC.

**WELL: BLACKSHERE 202H
BLACKSHERE, ET AL +/- 6900ACRE UNIT**

GRANT DISTRICT WETZEL COUNTY WEST VIRGINIA

RECEIVED
 CIVIL ENGINEERING
 APR 28 2014
 WV DEPARTMENT OF
 Environmental Protection

06/13/2014